

A vibrant graphic for Spanish 21.5 featuring playing cards (aces, kings, queens, jacks), red and white chips, and a roulette wheel, all set against a background of orange and yellow wavy lines.

SPANISH 21.5

The object of the game is to reach the value of 21 without busting (going over) while also beating the Dealer hand. Spanish 21.5 offers several exciting options: players may choose to split up to 3 times, may also choose to double-down more than once, and a Player will automatically win when reaching a total of 21. The game is played with 8 decks, with all the "10" cards removed from each deck however Jacks, Queens and Kings still remain in the game.

MATCH THE DEALER UP CARD BONUS

In order to play the Match the Dealer, the Player must make a regular base game wager. In order to play for a Match the Dealer, a Player must also make a Match the Dealer wager for that same hand.

Players win the Match the Dealer Up Card Bonus if the following happens:

- When one or both the Players original two cards of the hand will exactly match the Dealers up card in rank.

MATCH THE DEALER BONUS	BONUS PAYOUT
2 Suited Matches	22 to 1
1 Suited + 1 Non-suited Match	14 to 1
1 Suited Match	11 to 1
2 Non-Suited Matches	6 to 1
1 Non-suited Match	3 to 1

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SPANISH 21.5 GAME RULES

1. Player must stand on hard 17 or more.
(Exception: double down/double-double down)
2. Dealer must hit a soft 17 and must stand on hard 17.
3. Pure Spanish 21
 - If the both the Player and the Dealer have a Natural 21, the **Player wins**.
 - Player wins 6 to 5.
4. Un-natural 21
 - If the Player and the Dealer both have 21 and neither are a Natural, **the Player wins even money**.
5. All busted Players **push** when the Dealer has 888.
6. Double down on any two cards.
 - Players must **"double down"** for equal.
7. Double-Double down
 - Once a Player elects to double down and receives a double card, the Player then has the option to **double-double down** (double the total wager again), the Player may also **rescue (take back)** the last doubled portion of the bet, or **stand**.
 - A Player may double the wager up to three times.
 - One double down
 - Twice and the third time being a double-double down with a maximum wager of up to eight times the original wager.
 - After doubling a third time and receiving a double card, a Player only has the option to stand or rescue.
 - If a Player "rescues" (take back) the last doubled portion of the bet, they then forfeit the remainder of the wager(s). Their play for the hand will then cease.
8. Rescue a double down wager.
 - If a Player is dissatisfied with his/her non busted hand, he/she may "rescue" (take back) the last doubled portion of the bet and forfeit the remainder of the wager(s). Their play for the hand will then cease.
9. Splits
 - Players may split any two cards of the equal value, including aces and J, Q or K.
 - Players must place a second wager equal to the original wager.
 - The Player may draw as many cards as desired per split card.
 - NO splitting for less.
 - Players may split up to a maximum of three times, giving a Player 4 hands.
 - Doubling down is permitted after splitting.
10. Surrender
 - Players may surrender 1/2 of their wager on their INITIAL first two cards of the game.
 - Not allowed to surrender after a Split, double down or after hitting their hand.
 - Not allowed if the **Dealer** has a pure 21.5 black jack.

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